

Goal of today's class

Introduction into data analysis package ROOT

(available free of charge on <http://root.cern.ch>):

- Start and quit program
- Create functions and histograms
- Graphical representation of functions and histograms
- Using macros
- C++ intermezzo
- Usage of random number generators

Detailed documentation available on

<http://root.cern.ch/root/doc/RootDoc.html>

What this class cannot do ...

ROOT uses C++ syntax. A comprehensive introduction into the C++ programming language is *not* possible within the framework of this class. We will restrict ourselves to the most important C++ knowledge which is needed to write simple ROOT macros.

More information will be provided if needed in the following classes ...

Let's go ...

Start ROOT:

```
[wiene@haco72:~] root
*****
*
*           W E L C O M E   t o   R O O T           *
*
*   Version   4.00/08           28 July 2004       *
*
*   You are welcome to visit our Web site         *
*           http://root.cern.ch                   *
*
*****
```

FreeType Engine v2.1.3 used to render TrueType fonts.
Compiled for linux with thread support.

CINT/ROOT C/C++ Interpreter version 5.15.138, May 23 2004
Type ? for help. Commands must be C++ statements.
Enclose multiple statements between { }.
root [0]

Quit the program:

```
root [1] .q
[wiene@haco72:~]
```

Defining and plotting functions

One-dimensional function:

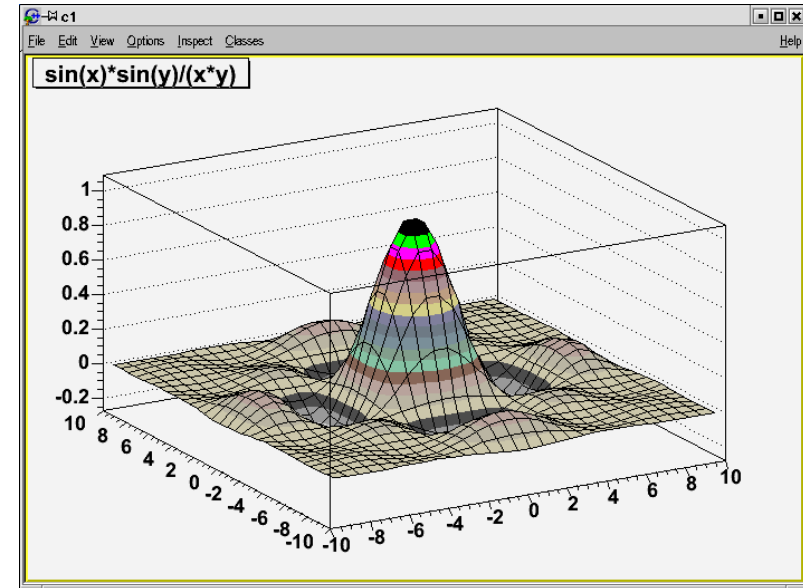
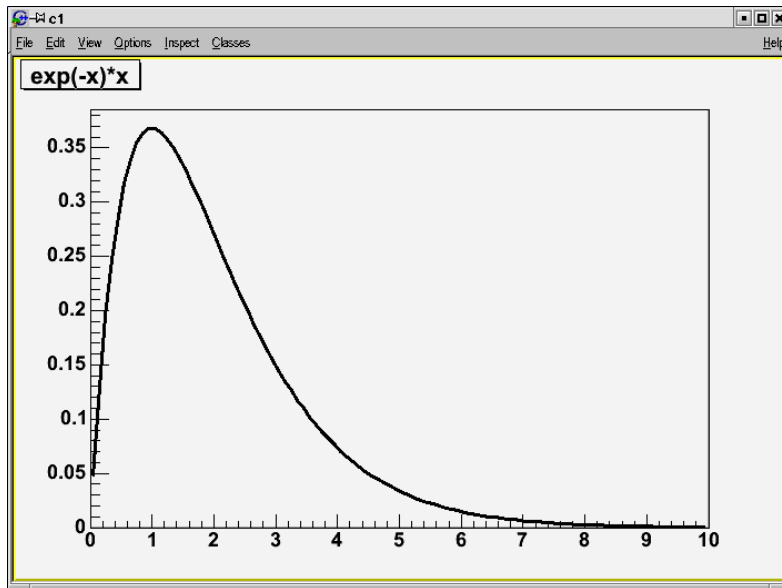
```
root [0] TF1 f1("func1", "exp(-x)*x", 0, 10)
```

arbitrary
fct. name

formula

abscissa range

```
root [1] f1.Draw()
```



Two-dimensional function:

```
root [2] TF2 f2("func2", "sin(x)*sin(y)/(x*y)", -10, 10, -10, 10)
```

```
root [3] f2.Draw("surf1")
```

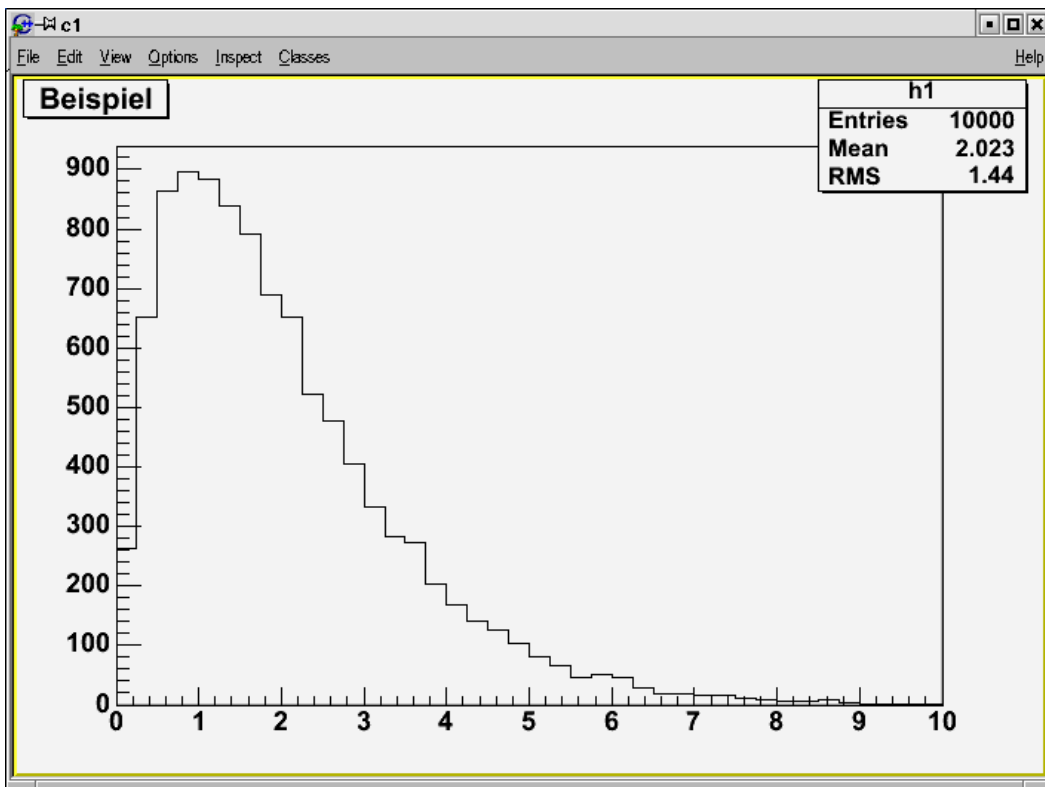
plotting option

Defining and plotting histograms

```
root [0] TH1F h1("h1", "myexample", 40, 0, 10)
```

arbitrary hist. title number Binning
hist. name of bins range

```
root [1] h1.Draw()  
root [2] TF1 f1("func1", "exp(-x)*x", 0, 10)  
root [3] h1.FillRandom("func1", 10000)  
root [4] h1.Draw()
```



Similar: Definition of two and three dimensional histograms

Macros

ROOT commands can be stored in an ASCII file from which ROOT can read them in and execute them:

```
{  
    TH1F h1("h1", "example", 40, 0, 10);  
    TF1 f1("func1", "exp(-x)*x", 0, 10);  
    h1.FillRandom("func1", 10000);  
    h1.Draw();  
}
```

Note parentheses
and semicolons

Execute macro in ROOT:

```
root [0] .x histo.C
```

name of file which
contains commands

C++ intermezzo

Intermezzo: Output in C++

“Hello world” in ROOT:

```
root [0] cout << "Hello world" << endl
```

Output
command

Output text

Newline

Intermezzo: Arithmetic operations in C++

A C++ **type** must be assigned to each used variable.
The most important types are:

`int, float, double, char, unsigned int, ...`

The most important **arithmetic operators** in C++ are:

`+` (addition), `-` (subtraction), `*` (multiplication), `/` (division), `%` (modulo),

`++` (increment by 1), `--` (subtract 1)

Examples:

```
int a = 1;
```

```
int b = a;
```

```
int c;
```

```
c = a + b;
```

```
c++;
```

```
cout << "c = " << c << endl;
```

Intermezzo: if-else if-else

Comparison operators in C++:

`==`, `!=`, `<`, `<=`, `>`, `>=`

Example:

```
{  
  
    int a = 4;  
    if (a == 0) {  
        cout << "a is zero" << endl;  
    }  
    else if (a < 0) {  
        cout << "a is negative" << endl;  
    }  
    else {  
        cout << "a is positive" << endl;  
    }  
}
```

Intermezzo: loops

Often the same commands must be repeated many times. Loops simplify coding work:

```
{
  int sum = 0;
  for (int i=0; i<100; i++) {
    sum += i;
  }
  short for: sum = sum + i;
}
```

Commands in red parenthesis are executed 100 times

Back to ROOT

Using random number generators

ROOT provides various different random number generators. An example:

```
{  
    TH1F histo("histo", "Gauss", 20, -5, 5);  
    for (int i=0; i<10000; i++) {  
        histo.Fill(gRandom.Gaus(0, 1), 1);  
    }  
    histo.Draw();  
}
```

Gauss with $\mu=0$ und $\sigma=1$ weight

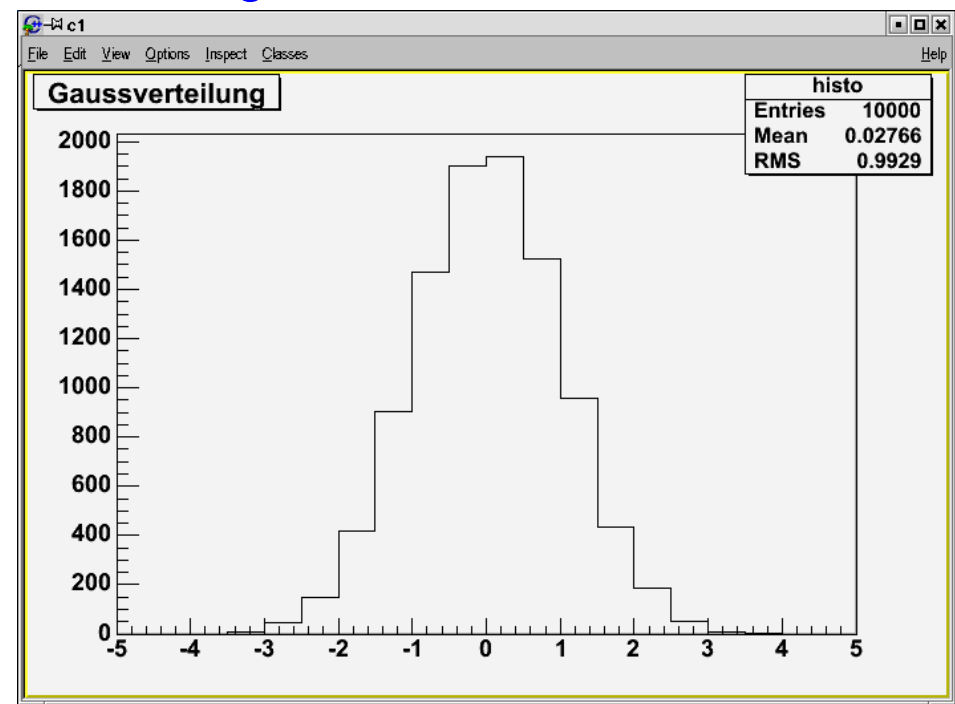
Examples for different random number distributions:

`gRandom.Rndm()`

`gRandom.Exp(tau)`

`gRandom.Uniform(min, max)`

and many more



Exercise

Consider the random variable

$$y = \sum_{i=1}^n x_i^2$$

where x is distributed according to a Gaussian with mean 0 and variance 1. Carry out 10 000 toy experiments for a few values of n in the range from 1 to 10 and plot the distribution of y in form of a histogram. According to which probability density function is y distributed?